



ZOMBIE COMPUTER TOWER PART 3

For the final stage of our Zombie Computer tutorial, we will be focusing on color. Although we will be adding in some fine details throughout this section, our primary focus will be on the multiple layers of color, or washes, to achieve our desired

color scheme. This process will allow us to achieve a great look with only a few colors, rather than the normal process of pre-mixing all of the colors needed for a project.

PART 3 SUPPLIES

- RENDERED COMPUTER CASE FROM PREVIOUS 2 SECTIONS
- AIRSICK ZOMBIE STENCILS

• Paints:

- CHROME YELLOW (SG102)
- PAGAN GOLD (KK12)
- CANDY APPLE RED (KK11)
- TANGERINE KANDY (KK08)
- HOK BLACK (BC25)
- HOK WHITE (BC26)



SG 102



KK 12



KK 11



KK 08



BC 25



BC 26

STENCILS USED

AVAILABLE AT AIRSICKSTENCILS.COM



ANGEL STATUE 2



GRAVE CRAWLER 2



CREEPY TREE 3



CREEPY TREE 2



TOMBSTONES 1



TOMBSTONES 2



CÉMETARY GATE 3



The final section of this tutorial will focus mainly on the washes (the multiple layers of color) that we will be applying to finalize the case. Before starting, we take a good overall look at the final black and white rendering. This will be our final chance to make any changes, or fix small problems before building up layers of color.

STEP 1



We begin the coloring process with a layer of Chrome Yellow (SG102). We are using multiple light passes to build up this first layer of color. At this stage we have reduced the Chrome Yellow quite a bit, making it transparent.

STEP 2



Keep your airbrush passes smooth to ensure consistent coverage across the entire project.

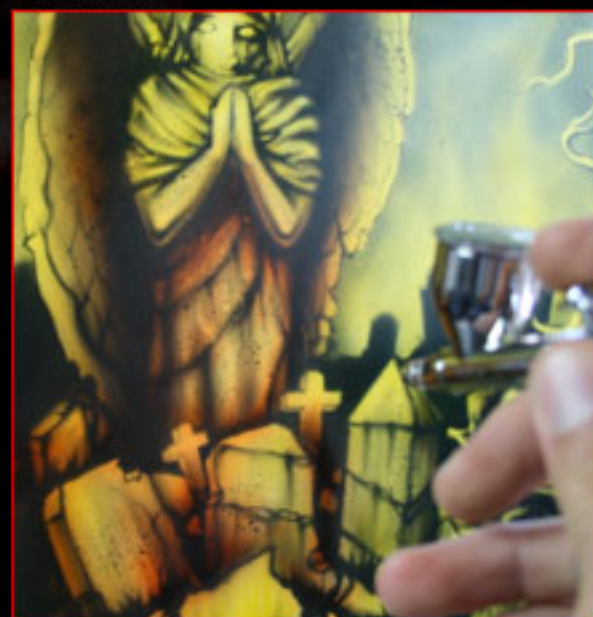
STEP 3



STEP 4



STEP 5

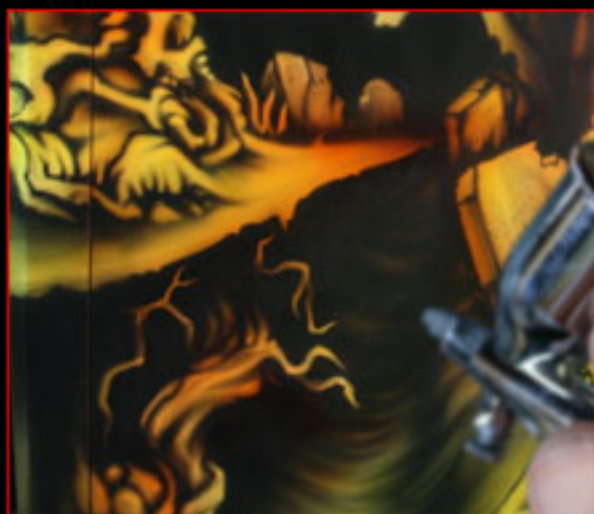


When working with color washes, and especially while using candy colors, be sure to wipe down your artwork between layers. Here (Step 3), we are using a paper towel to clean off any overspray between layers - you can also use a tack-rag for this. We begin to accent the artwork using Tangerine Kandy (KK08) - (Steps 4, 5). We do not want to cover up all of the yellow under painting, so we are being selective about the areas that we wish to accent with the tangerine.

STEP 7

By allowing much of the yellow to show through, we begin to see the ominous effect of the chosen color scheme.

STEP 6



STEP 8



With the layer of tangerine complete, we proceed to wipe off all of the overspray. This will eliminate issues such as color bleeding down the line.

STEP 9



Although you really don't notice the overspray building up as you work, a quick inspection of the paper towel will show you how much is really there after each layer.

STEP 10



Throughout the color process, we reapply many of the stencils as we work. By doing this, we will ensure that the lines stay clean, and the elements remain sharp and crisp.

STEP 11



Here is the Zombie Crawler after a little highlight boost using the Chrome Yellow (SG 102). To keep these highlights bright and vivid, we have added less reducer to keep the Chrome Yellow opaque.

STEP 12



STEP 13



STEP 14



We have reapplied the "Angel Statue 2" stencil, and begin to create the highlights using Chrome Yellow (SG 102). Be careful not to overdo these highlight stages, we are not filling in the entire area, but carefully choosing which areas to accent. We keep the upper portion of the angel the brightest, and focus most of the highlights around her face and upper body (Steps 12, 13, 14).

STEP 15



As with each layer, we use a cloth to remove the overspray (Step 16)

STEP 16



STEP 17



Although this stage may seem a bit repetitive, it is very satisfying to see each element come to life with the added highlights. We have reapplied the "Creepy Tree 2" stencil, and begun to work in some subtle lighting effects - we are still using the opaque Chrome Yellow (Steps 17, 18).

By holding the "Tombstone" stencils over the existing silhouettes, we can quickly mask to avoid overspray (Steps 19, 20).

STEP 18



STEP 19



STEP 20



The clouds really begin to take form by building up several layers of opaque Chrome Yellow (steps 21, 22). Work slowly to build up the clouds in multiple, light layers and avoid repetitive patterns, this will keep the clouds looking natural.

STEP 21



STEP 22





It's always a good idea to stop yourself every so often, step back, and take a good look at the overall project. Check the consistency of the artwork, as well as the overall contrast.

With this Chrome Yellow highlight stage finished, we cover the entire computer case with light passes of Tangerine Kandy (KK08). Because the Kandy Colors are transparent, we still have contrast between our dark and light elements. You can really see the effect of the Tangerine Kandy in Steps 23, and 24

STEP 23



Here we are building up a few more layers of fire with Chrome Yellow. We want the back-lighting to be intense against the silhouetted tombstones.

STEP 24



Using Kandy Apple Red (KK11), we intensify the sky and background, creating a very eerie and ominous look.

STEP 25



Switching back to black, we begin the final details. Here we are essentially "carving" into the tree to enhance the dimensionality.

STEP 26



Pay close attention to the details of the trees. By enhancing the deep crevices, and twisting branches, we are able to create a truly fitting tree for an abandoned cemetery.

STEP 27



As with the trees, we begin to focus on the darker areas of the "Angel Statue". We add the deepest shadows beneath the arms, and darken the deep, cracked areas.

STEP 28



STEP 29



With Chrome Yellow loaded back into the brush, we begin the final hot-spot highlights. Adding some shiny edges to the tombstones (Step 29) help to push the darker, cracked areas back a little further.

Be careful not to overdo the hot-spot stages, we want to add visual interest to our elements, but we are not adding these highlights to everything.

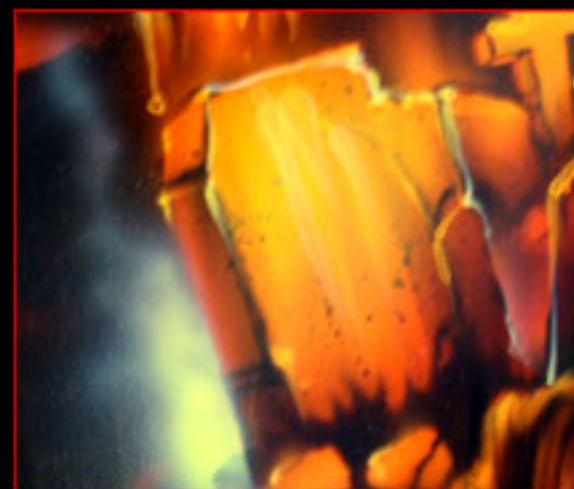
STEP 30



STEP 31



STEP 32



Throughout this stage, we are using the stencils for quick masking (Step 31) whenever necessary. We want to give certain areas of the artwork a boost, but we do not want to lose the clean edges of the elements in the process.

We are using the straight side of the "Cemetery Gate 3" stencil to easily mask the bottom of the hole in the ground, and add some rising fog (Steps 33, 34).

STEP 33



STEP 34



STEP 35



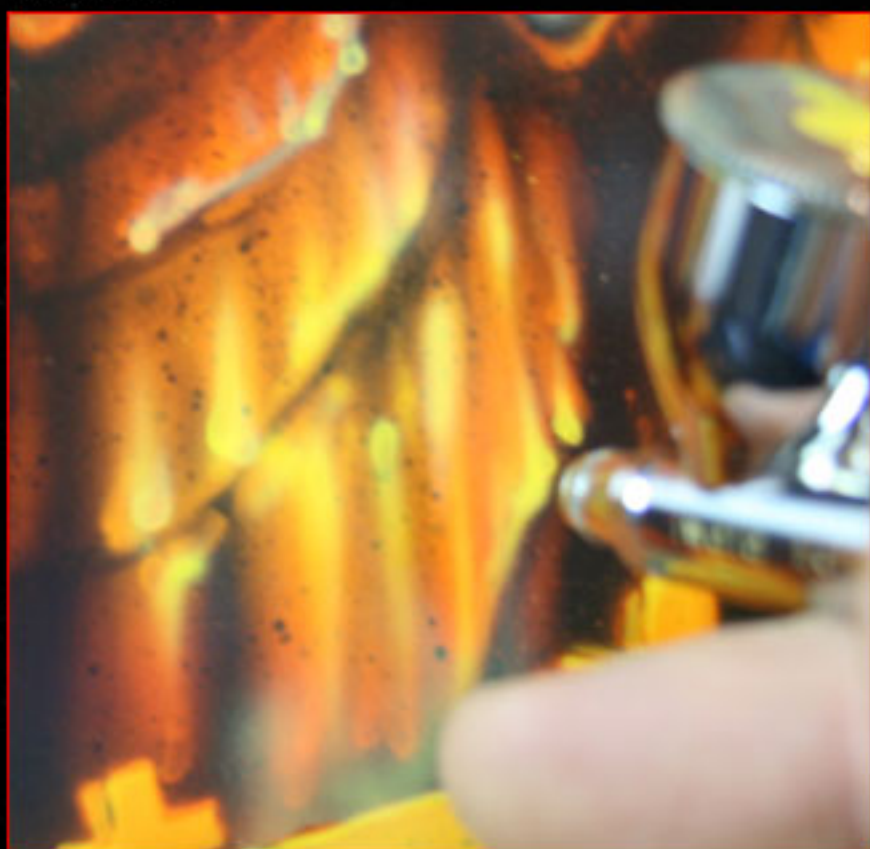
We add some final highlights to the Zombie Grave Crawler, keeping his eyes the brightest.

STEP 36



Here we are adding Chrome Yellow highlights to the Creepy Trees.

STEP 37



We add quite a few small dagger-stroke highlights to the Angels robe to simulate light being reflected off of carved stone.

STEP 38



We also brightened up the arms quite a bit. The arms are the closest element of the Angel Statue to the viewer, so we want these to be pulled forward the most.

STEP 39



STEP 40



In the final step, we decide that the face and hand of the zombie need to come a bit more forward. We intensify the highlights in the hair, cheekbones, forehead and hand (Step 39).

The final step is to apply washes of Pagan Gold Kandy (KK12). We cover most of the case with a light wash of Pagan Gold, as well using it to detail our brightest areas. The pagan Gold Kandy will really tie all of the layers of color together. Note the difference between Step 39 and Step 40 with the Pagan Gold Applied.

Here is the final shot of the computer case before applying clear-coat. It has been a long journey, but we are extremely happy with the final result. The AirSick Zombie Stencils are designed to work together, and allow for unlimited layout possibilities. The versatility of the Zombie series makes it a great addition to any airbrush artist's bag-of-tricks.

We hope that you all enjoyed this tutorial, and as always, please feel free to contact us with any questions, comments or feedback.

Be sure to check out the last page for final shots.





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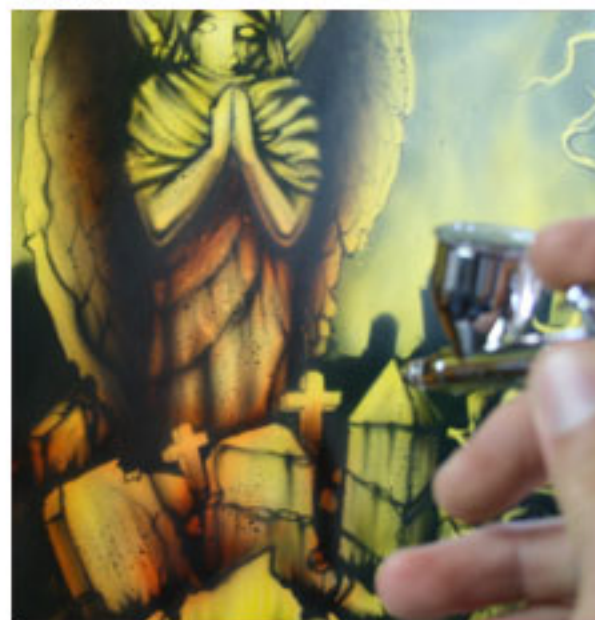
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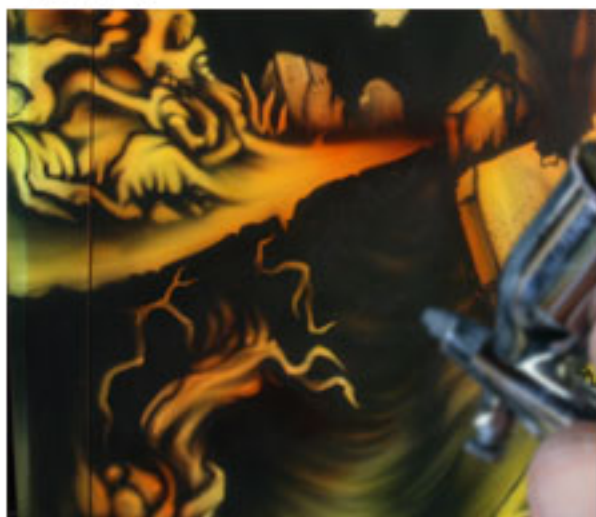


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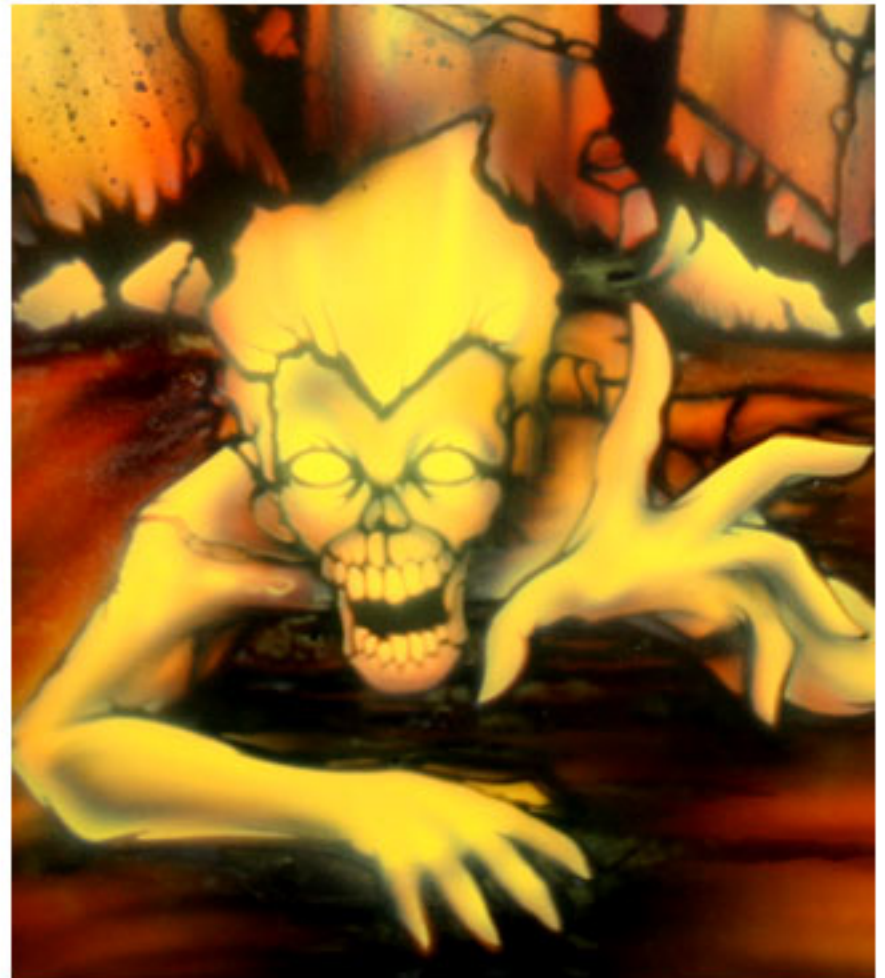
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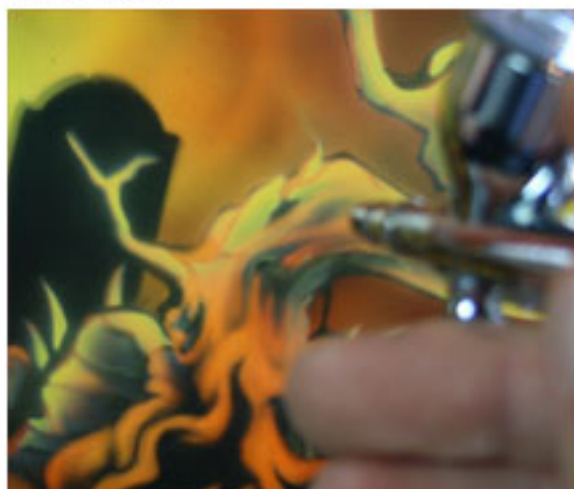
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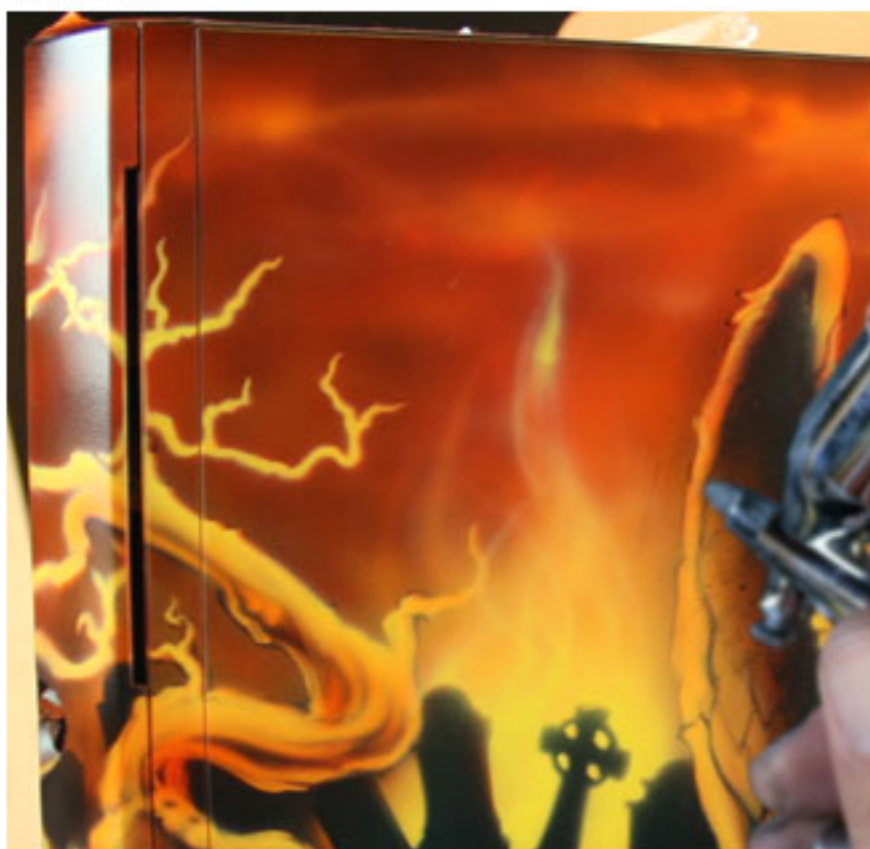


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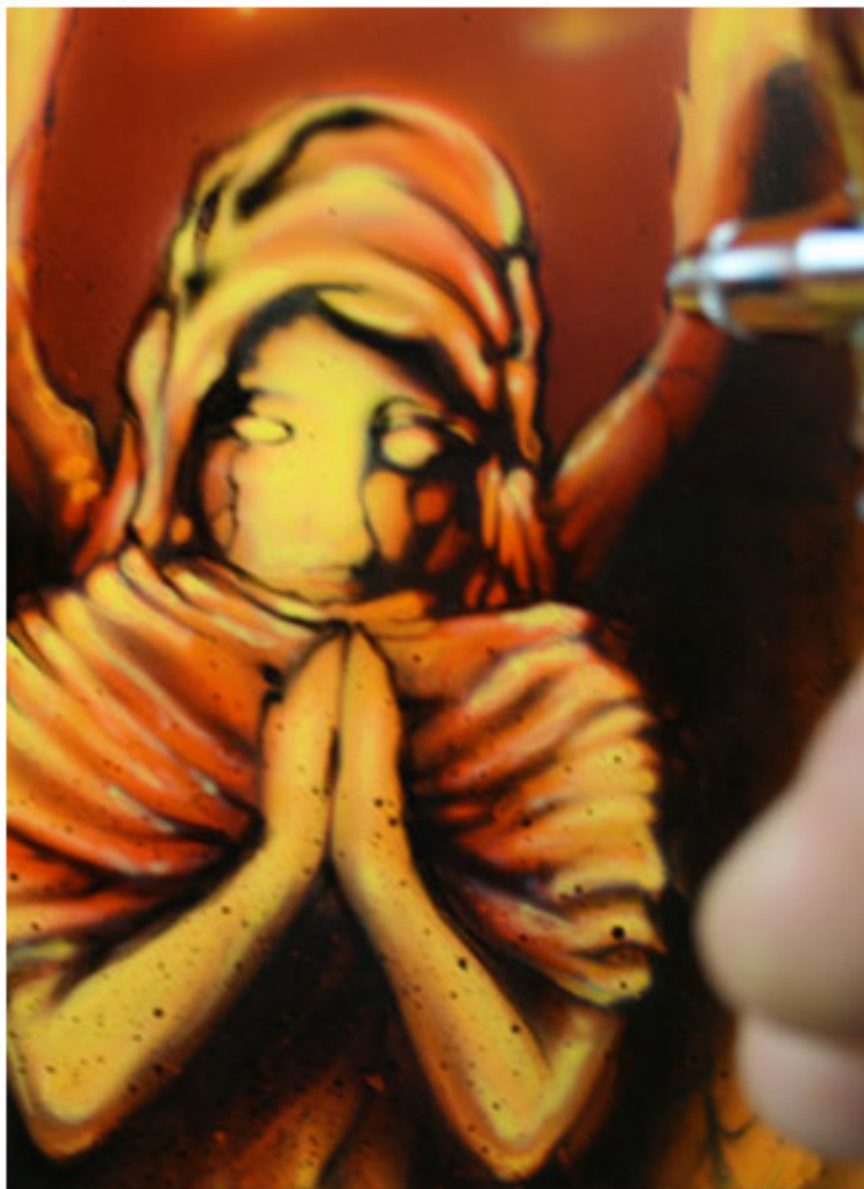
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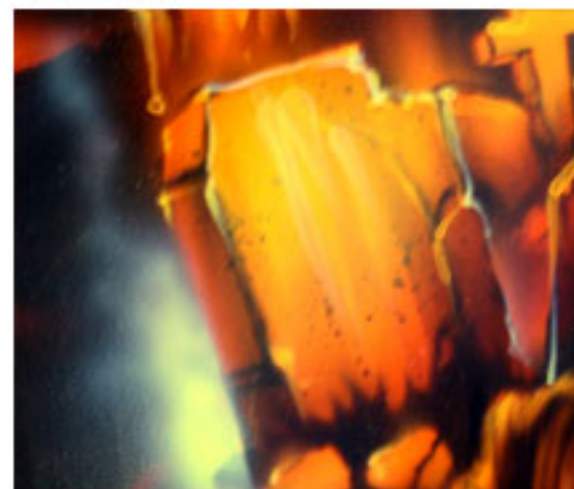
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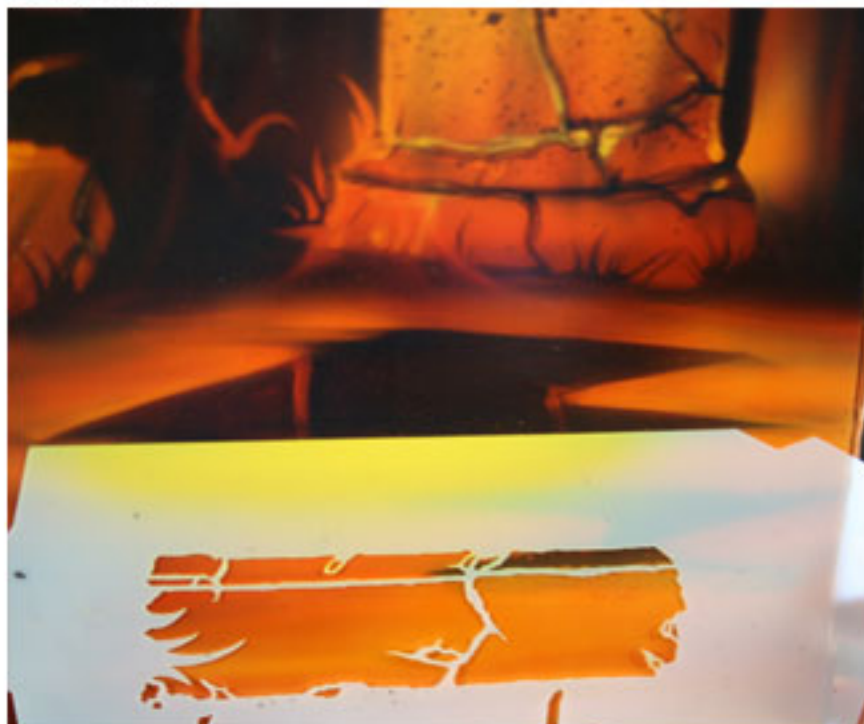
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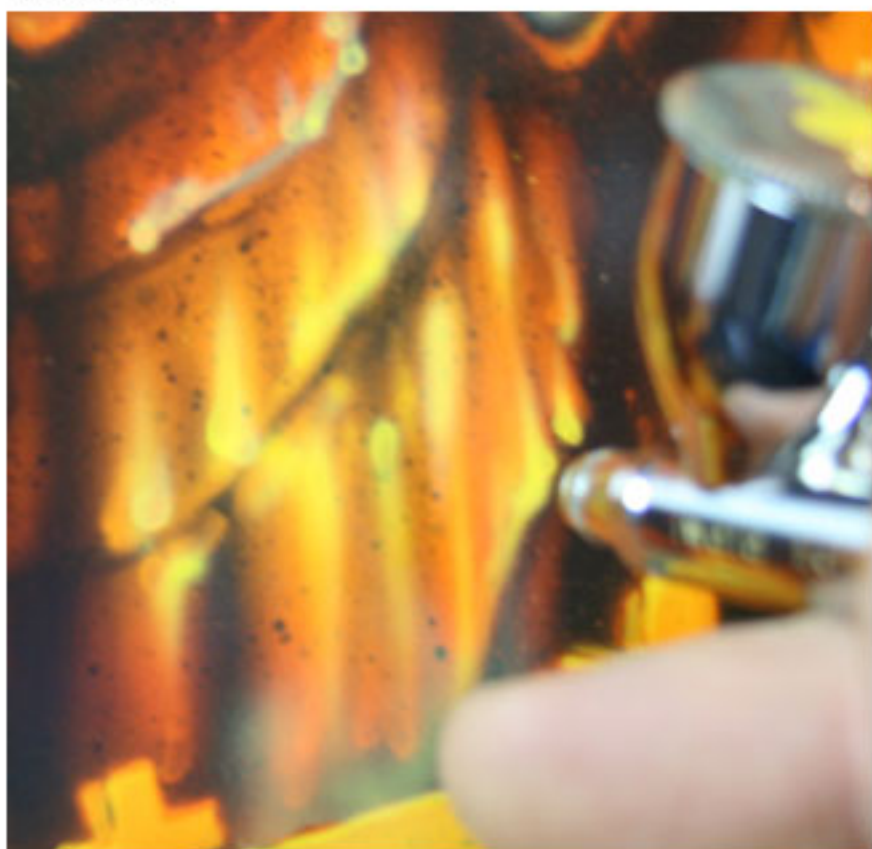
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